

(RNA)

## Using Genetic Algorithm for Estimating the Parameter of (RNA)

\*\*

\*

$\theta$

(RNA)

Matlab

:

(7.0)

$\theta$

-94.1614

0.1457

-4.4066  $\theta$

$0.951039101 \cdot 10^7$

### Abstract

In this paper the genetic algorithm has been used to estimate the parameter  $\theta$  which exist in Boltzmann Distribution which controls the structure of the Ribo Nucleic Acid (RNA). Two algorithms have been suggested. The first found the value of the estimator which maximizes the likelihood function of Boltzmann Distribution. The second minimized the generation constraint of Boltzmann Distribution by using the genetic algorithm. Matlab (7.0) has been used in writing the programs of algorithms and achieved the following results: The maximum value for the likelihood estimator for Boltzmann Distribution appear at the value -4.1614 where the value of  $\theta$  is 0.1457, and the minimum value for the Constraint Generation for Boltzmann Distribution appear at the value  $0.951039101 \cdot 10^7$  where the value of  $\theta$  is -4.4066.

\* استاذ مساعد/قسم بحوث العمليات والتقنيات الذكائية/كلية علوم الحاسوب والرياضيات.  
 \*\* مدرس مساعد/جامعة دهوك.

## Introduction

.1

DNA RNA

. [6] [7]

( )

. [2]

(Point Estimation)

. [5] Interval Estimation)

Lii Lehr (1996)

(Maximum Likelihood Estimation)

(2000) Vogl Xu

:

RNA

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(2006) Pond  
 (GA)

[10]

Ding mRNA  
 (Boltzmann)

RNA  
 mRNA

[8] RNA mRNA

(CG) Andronescu  
 RNA

(Constraint Generation)

[3]

(2008) Ding Chan  
 RNA (Boltzmann)

[4] 9 (miRNA) MicroRNA

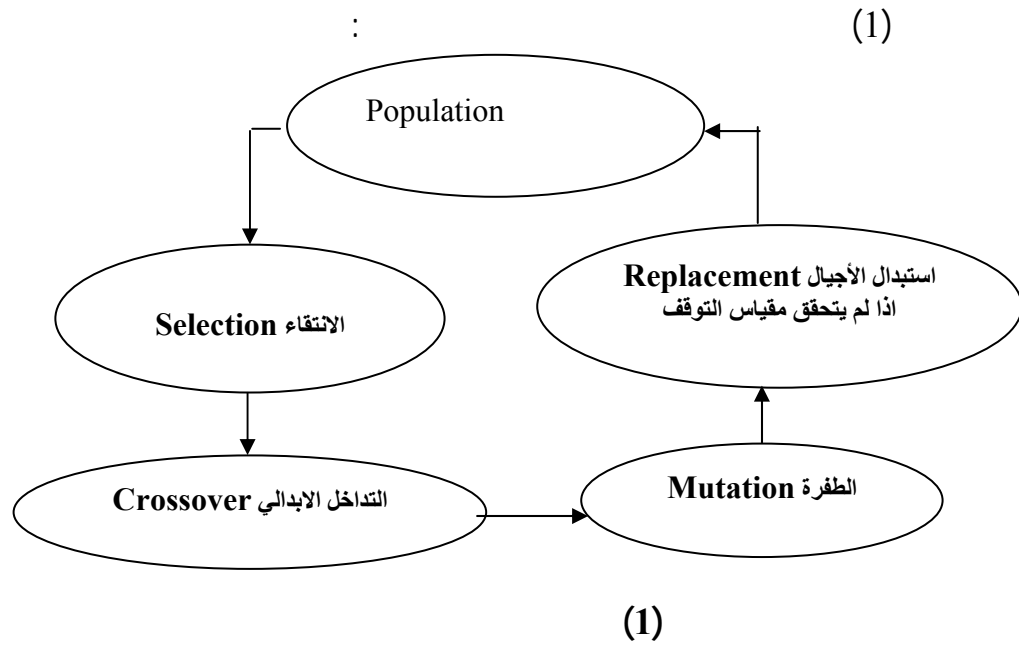
RNA

:

.1  
 .2

**Genetic Algorithm** .2

[1] [12] [13] .



**Working Steps in Genetic Algorithm**

- **:Start**
- **:Fitness** (Objective Function)
- **:New Population**

Parents ) :Selection •  
 ) (Chromosomes  
 .(  
 :Crossover •  
 (Offspring )  
 :Mutation •  
 :(Replacement) •  
 :Test •  
 .2 :Loop •  
 (Generation )

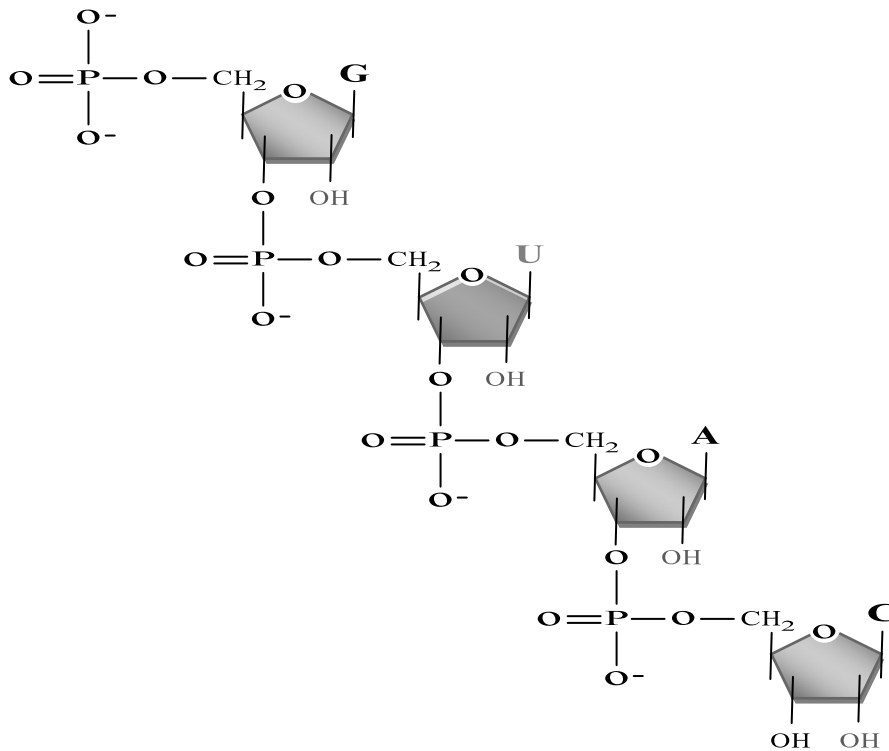
**Nucleic of the Cell** : **.3**

(Ribo Nucleic Acid) :  
 Deoxyribo Nucleic ) RNA  
 (RNA) .[11] DNA (Acid

( )  
 ( )  
 .[9]  
 (RNA)  
 RNA

- :
- :
- : (Pyrimidines)
- (Cytosine) (C)
- (Uracil) (U)
- : (Purines)
- (Adenine) (A)
- (Guanine) (G)
- A=U
- C ≡ G
- (C<sub>5</sub>H<sub>10</sub>O<sub>5</sub>)

RNA



RNA

( 2 )

RNA

( )

RNA

:

:Messenger RNA (mRNA) -

DNA

:Ribosomal RNA (rRNA) -

:Transfer RNA (tRNA) -

### Boltzmann Distribution

:

.4

[3] :

$$P(x; \theta) = \begin{cases} \exp\left(\frac{-\Delta G(x; \theta)}{kT}\right) & \text{if } \Delta G(x; \theta) > 0 \\ 1 & \text{if } \Delta G(x; \theta) \leq 0 \end{cases} \quad (1)$$

:

:

: $\Delta G$

$$\Delta G = \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta$$

:k

:T

.5

## The Estimate Parameter of the Boltzmann Distribution Using Genetic Algorithm

.5.1

### Maximizing the Likelihood Function of Boltzmann Distribution by Using Genetic Algorithm

(RNA) (x) (RNA) (y)  
 Boltzmann ) - (Distribution)

**MLE 5.2**

( M.L.E.)

(Conditional Boltzmann

[3]: (Distribution

$$p(y/x, \theta) = \frac{1}{z(x, \theta)} \exp\left(\frac{-1}{kT} \Delta G(x, y, \theta)\right) \quad ( )$$

$$\Delta G = \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta \quad ( )$$



—

:  $z(x, \theta)$

$$z(x, \theta) = \sum_y \exp\left(\frac{-1}{kT} \Delta G(x, y, \theta)\right) \quad ( )$$

$$p(y/x, \theta) = \frac{\exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)}{\sum_y \exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)} \quad ( )$$

:

:  $L(\theta)$  :

$$L(\theta) = \prod_{r=1}^n p(y/x, \theta)$$

$$\prod_{r=1}^n = \sum_{m=1}^{16} \sum_{m=1}^{16} :$$

$$= \prod_{r=1}^n \frac{\exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)}{\sum_y \exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)} \quad ( )$$

$$= \left( \frac{\exp \sum_{r=1}^n \left( \frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta \right)}{\prod_{r=1}^n \sum_y \exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)} \right) \quad ( )$$

:  $L(\theta)$  :

$$\ln L(\theta) = \log\left(\frac{\exp \sum_{r=1}^n \left( \frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta \right)}{\prod_{r=1}^n \sum_y \exp\left(\frac{-1}{kT} \sum_x \frac{1}{y!} \sum_{i=0}^{y-1} (-1)^i \frac{y!}{i!(y-i)!} (y-i)^x \theta\right)}\right) \quad ( )$$

:

$$\log L(\theta) = -\sum_{x=1}^4 \sum_{y=1}^4 \left( \ln \sum_{m=1}^{16} \sum_{m=1}^{16} \exp\left(\frac{-1}{kT} \sum_x \frac{1}{y(m)!} \sum_{i=0}^{y-1} (-1)^i \frac{y(m)!}{i!(y(m)-i)!} (y(m)-i)^{x(m)} \theta\right) - \sum_{m=1}^{16} \sum_{m=1}^{16} \left(\frac{-1}{kT} \sum_x \frac{1}{y(m)!} \sum_{i=0}^{y-1} (-1)^i \frac{y(m)!}{i!(y(m)-i)!} (y(m)-i)^{x(m)} \theta\right) \right) \quad (9)$$

(Conditional Boltzmann

.[3] : (Distribution

$$p(y/x, \theta) = \frac{1}{z(x, \theta)} \exp\left(\frac{-1}{kT} \Delta G(x, y, \theta)\right)$$

:(1)

5.3

### Proposed Genetic Algorithm (1)

### Finding the Value of the Estimator which Maximizes the Likelihood Function for Boltzmann Distribution

:

:(Initial Data) -:

:

. y x :m •

RNA :x(m) •

(G C U A ) :

(111) (001) (000)

.(010)

		• $y(m)$ :
A	)	
C	A=U	U
AU	(C≡G	G
UA	(111010) CG	(000001)
	.(010111) GC	(001000)
		• k:
		• T:

-: (Initial Generation)

-: (Fitness Value )

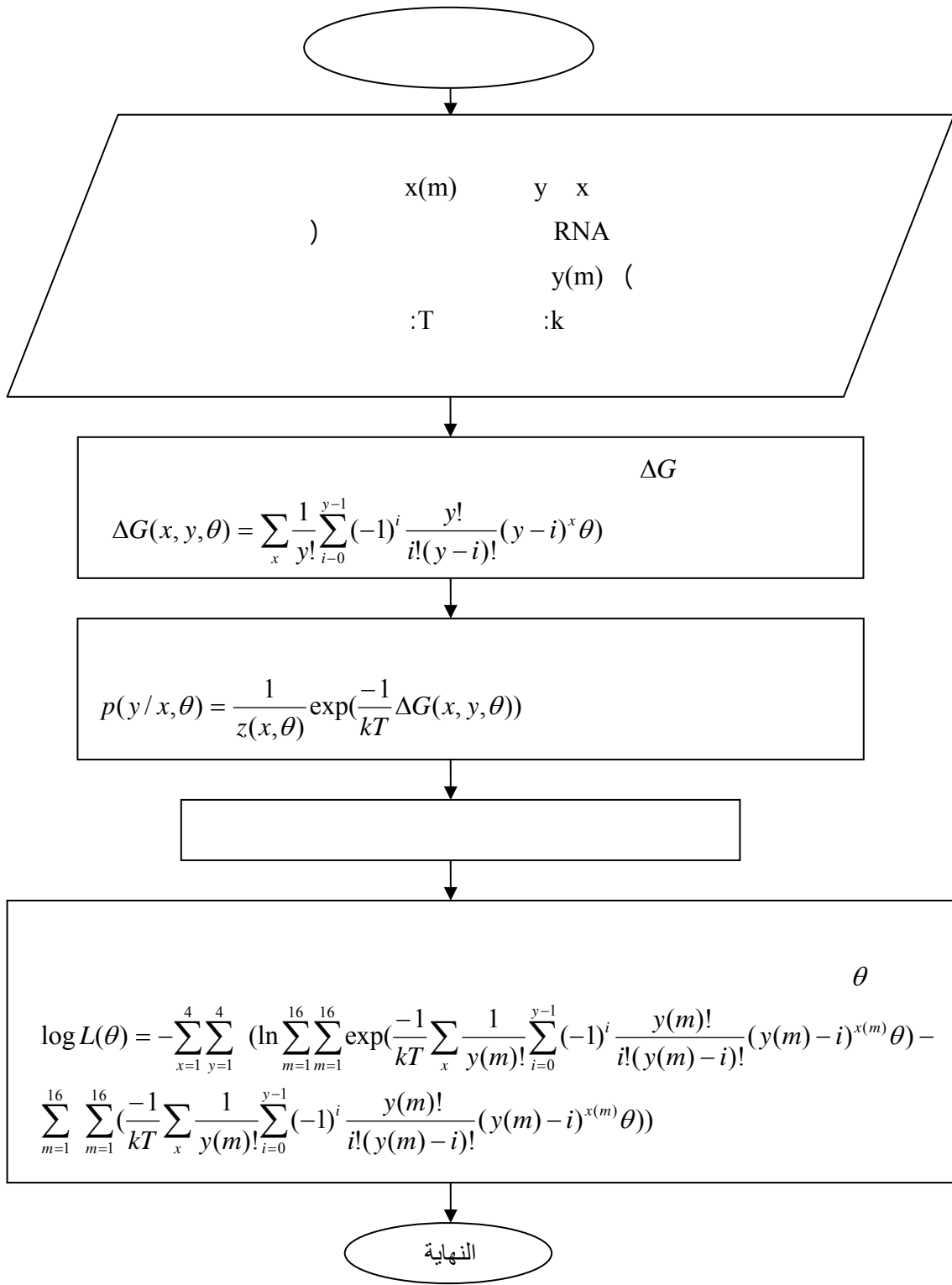
-: (Uniform Roulette)

-: (Scattered Intermediate

Heuristic Single Point)

-: (Gaussian Uniform)

:



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)	(MATLAB)	(
	(	)
25		1500
(1387)	(0.1457) $\theta$ (-94.1614)	:
	.(Roulette)	.١
	.(Intermediate)	.٢
	.(Uniform)	.٣
	. (1)	

	عدد الأجيال	نوع الانتقاء	نوع التداخل الابدالي (التعابر)	نوع الطفرة	قيمة $\theta$	أعظم قيمة لمقدر M.L.E
1.	100	Roulette	Intermediate	Uniform	-21.0133	-110.018
2.	77	Roulette	Intermediate	Uniform	-17.1375	-102.0289
3.	٨٠	Uniform	Intermediate	Gaussian	-8.0851	-95.5772
4.	٢٩	Uniform	Scattered	Gaussian	-4.1539	-94.7458
5.	100	Uniform	Scattered	Gaussian	-12.9348	-97.6835
6.	٢٥	Uniform	Single Point	Uniform	0.0229	-94.1751
7.	٥٢	Uniform	Intermediate	Uniform	0.044	-94.1727
8.	١٠٠	Roulette	Scattered	Gaussian	-23.5084	-117.5638
9.	٧٣	Roulette	Intermediate	Uniform	-18.9013	-105.1023
10.	١٠٠	Roulette	Single Point	Uniform	0.0084	-94.1767
11.	171	Uniform	Scattered	Gaussian	-٧,٧٧٦٧	-٩٥,٤٩٤٦
12.	١٠٠	Uniform	Single Point	Gaussian	-13.0772	-97.7796
13.	100	Uniform	Scattered	Gaussian	-15.6705	-100.1023
14.	١٠٠	Roulette	Heuristic	Uniform	-29.8607	-142.7702
15.	١٠٠	Stochastic Uniform	Scattered	Gaussian	-20.5965	-108.9377
16.	٨٤	Roulette	Intermediate	Uniform	-18.2274	-103.8222
17.	٥٩	Uniform	Heuristic	Gaussian	-17.3304	-102.3224
18.	99	Roulette	Intermediate	Uniform	-19.8354	-107.105
19.	٣٥	Uniform	Scattered	Gaussian	-5.3125	-94.9497
20.	٤٩	Uniform	Single Point	Uniform	0.1016	-94.1663
21.	١٣٦	Roulette	Scattered	Uniform	٠,٠٨١٥	-٩٤,١٦٨٥
22.	٢٣٤	Uniform	Scattered	Gaussian	-1.8355	-٩٤,٤٠٢٦
23.	٥٦٧	Roulette	Intermediate	Uniform	٠,٠٠٦٠	-٩٤,١٧٧٠
24.	٧٨٤	Roulette	Single Point	Gaussian	٠,٠٣٢٦	-٩٤,١٧٤٠
25.	٩٢٣	Uniform	Scattered	Uniform	٠,٠٤٣٥	-٩٤,١٧٢٨
26.	٤١٩	Roulette	Single Point	Gaussian	-45.8077	-٢١٦,٤٠٩٣
27.	١٠٩٧	Roulette	Heuristic	Uniform	-2.1757	-٩٤,٤٤٨٥
28.	١٢٦٥	Uniform	Scattered	Gaussian	-5.7313	-٩٥,٠٣٠٤
29.	<b>1387</b>	<b>Roulette</b>	<b>Intermediate</b>	<b>Uniform</b>	٠,١٤٥٧	-٩٤,١٦١٤
30.	١٥٠٠	Uniform	Single Point	Gaussian	-4.2841	-٩٤,٧٦١٤

$\theta$  بأسلوب

(1)

5.4

**Minimizing Constraint Generation (CG) of Boltzmann Distribution Using Genetic Algorithm**

$\theta$  ( ) Andronescu

[10]:

$$\Delta G(x, y_x, \theta) \leq \Delta G(x, y, \theta) \quad (10)$$

$$y \in Y_x \setminus \{ y_x \} \quad (x, y_x) \in S$$

:

$(x, y_x)$  :S

$x$  : $y_x$

$y$   $x$

$(y_x)$

(MFE) (Minimum Free Energy)

.(

( $\theta$ )

$$\delta_{x,y} \geq$$

( ) (Relaxation)

:

$$\Delta G(x, y_x, \theta) \leq \Delta G(x, y, \theta) + \delta_{x,y} \quad (11)$$

( )  $\Delta G$

:

$$\Delta G(x, y_x, \theta) - \Delta G(x, y, \theta) = \delta_{x,y} \quad (12)$$

:

$$\text{minimize } \|\delta\|^2 \quad (13)$$

:

$$\delta \geq 0 \quad (14)$$

$$(14) \quad (13)$$

:(2)

5.5

## Proposed Genetic Algorithm (2)

### Finding the Value of the Estimator which Minimizes the Constraint Generation for Boltzmann Distribution

(CG)

:

:(Fitness Value) -:

: z ( , )

$\Delta G(x, y_x, \theta)$

:  $\Delta G(x, y, \theta)$

$$z = \Delta G(x, y_x, \theta) - \Delta G(x, y, \theta)$$



z

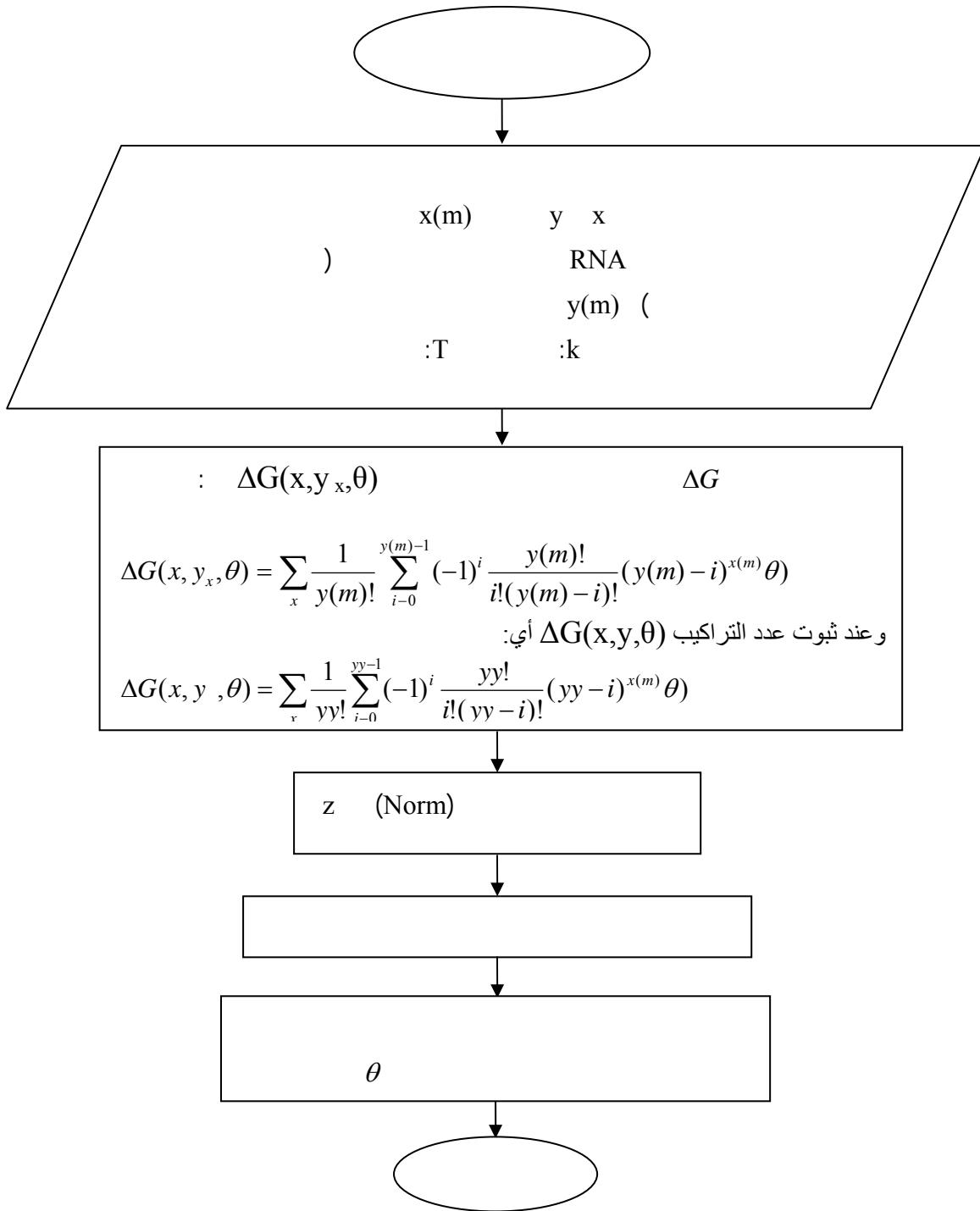
( , ) z (Norm)

.(Uniform Roulette) -:

(Scattered Intermediate -:  
Heuristic Two Point Single Point)

.(Gaussian Uniform) -:

:



θ

(4)

( )

MATLAB

( )

( ) (-4.4066)  $\theta$  ( ,  $1039101 \cdot 10^7$ )

:

.(Uniform) .١

.(Intermediate) .٢

.(Gaussian) .٣

.( )

CG  $\theta$  (2)

27.		Roulette	Scattered	Uniform	-5.2872	-0.13691*10 <sup>1</sup>
28.		Uniform	Intermediate	Gaussian	-0.4349	(CG)0.100842706*10 <sup>7</sup>
29.		Roulette	Scattered	Uniform	0.9489	-0.19399*10 <sup>1</sup>
30.		Uniform	Single Point	Uniform	,	-0.18263*10 <sup>1</sup>
1.		Roulette	Two Point	Uniform	,	- , *10 <sup>1</sup>
2.		Stochastic Uniform	Scattered	Gaussian	-21.6482	- , *10 <sup>1</sup>
3.		Uniform	Single Point	Uniform	,	- , *10 <sup>1</sup>
4.		Uniform	Scattered	Gaussian	-4.6912	- , *10 <sup>1</sup>
5.		Roulette	Intermediate	Uniform	,	- , *10 <sup>1</sup>
6.		Roulette	Intermediate	Uniform	,	- , *10 <sup>1</sup>
7.		Uniform	Scattered	Gaussian	-10.9584	- , *10 <sup>1</sup>
8.		Uniform	Scattered	Gaussian	-3.4385	- , *10 <sup>7</sup>
9.		<b>Uniform</b>	<b>Intermediate</b>	<b>Gaussian</b>	<b>-4.4066</b>	- , *10 <sup>7</sup>
10.		Uniform	Single Point	Gaussian	-12.4559	- , *10 <sup>1</sup>
11.	52	Uniform	Intermediate	Uniform	,	-0. *10 <sup>1</sup>
12.		Roulette	Intermediate	Uniform	,	- , *10 <sup>1</sup>
13.	25	Uniform	Single Point	Uniform	,	- , *10 <sup>1</sup>
14.	100	Uniform	Scattered	Gaussian	-6.5909	- , *10 <sup>1</sup>
15.	84	Roulette	Intermediate	Uniform	,	- , *10 <sup>1</sup>
16.		Uniform	Heuristic	Gaussian	-26.4713	- , *10 <sup>1</sup>
17.		Uniform	Scattered	Gaussian	-1.7094	-0.143105685*10 <sup>7</sup>
18.	100	Roulette	Heuristic	Uniform	,	-0.41378*10 <sup>1</sup>
19.	77	Roulette	Intermediate	Uniform	,	- , *10 <sup>1</sup>
20.	100	Roulette	Scattered	Gaussian	-21.5456	-0.22736*10 <sup>1</sup>
21.		Uniform	Heuristic	Gaussian	-50.4029	-0.12442*10 <sup>1</sup>
22.		Roulette	Intermediate	Gaussian	-7.8907	- , *10 <sup>1</sup>
23.		Uniform	Scattered	Uniform	,	-0.21066*10 <sup>1</sup>
24.		Uniform	Intermediate	Gaussian	-0.5562	-0.15151389*10 <sup>6</sup>
25.		Uniform	Intermediate	Gaussian	-8.5679	-0.35953*10 <sup>1</sup>
26.		Uniform	Scattered	Gaussian	-1.8179	-0.16184835810 <sup>7</sup>

.6 :

θ (٠, ١٤٥٧) .  
(-٩٤, ١٦١٤) .  
( ) .  
(Roulette) .  
(Intermediate) .  
(Uniform) .

عند القيمة  $10^7$  ، - حيث كانت قيمة θ هي (-4.4066) .  
عند الجيل (٨٠) .  
(Uniform) .  
(Intermediate) .  
(Gaussian) .

θ .θ

7. المصادر:

" ( ) . -1

" ( ) -2

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- 
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